

# **Tyler Coderre**

## **UX/UI/A11Y Designer**

I design experiences and identities through interfaces for web, mobile, branding, and more.

## **Contact**

### **Web Portfolio**

[tylercoderre.com](http://tylercoderre.com)

### **Email**

[tyler@tylercoderre.com](mailto:tyler@tylercoderre.com)

### **LinkedIn**

[linkedin.com/in/tylercoderre](https://linkedin.com/in/tylercoderre)

## **Education**

### **Certified Professionals in Accessibility in Core Competencies (CPACC)**

IAAP

### **Bachelor of Fine Arts** in Emerging Practices University at Buffalo

### **Game Studies Minor** University at Buffalo

## **Skills**

I value learning and constantly evolving to build out my skill set. A few I have picked up along the way include, but not limited to;

UX and UI Design    Branding  
Accessibility    Usability Testing  
Prototyping    Marketing    AI  
Front-End Development  
Graphic Design    Game Design  
+ more

## **Experience**

### **Senior UX Designer III**

ITX // Dec 2022 - Present

I lead the user experience and user interface design for a variety of clients. Focusing in on design system construction, accessibility, and implementation, delivering results.

### **Accessibility Expert**

ITX // Dec 2021 - Present

At ITX I was given a secondary title of Accessibility Champion to be a go-to expert on designing for accessibility and to use this knowledge to help other designers and developers to get their projects up to accessibility standards, along with building shareable resources, documentation, and processes.

### **Senior UX Designer II**

ITX // Jan 2022 - Dec 2022

I lead the user experience and user interface design for enterprise human resource software delivering successful tools and vision people management tracking metrics, satisfaction, and flight risk, tax form completion and automation, and integrations.

### **Senior UX Designer**

ITX // Dec 2021 - Jan 2022

I lead the user experience and user interface design for enterprise human resource software delivering successful tools and vision around performance, people management, employee metrics and dashboard, and integrations.

### **Interaction Designer UI/UX**

ITX // Nov 2018 - Jan 2022

I lead the user experience and user interface design for enterprise human resource software delivering successful tools in managing performance reviews.

### **UI / UX Designer**

19 IDEAS // Aug 2015 - Oct 2018

Lead design on large websites, landing pages, email campaigns, and apps. Planned, developed, and implemented new company workflows and processes. Designed company and client branding and collateral. While winning awards for design and marketing.

### **Head Designer / Developer (UI / UX / Branding)**

Coderre Design // May 2011 - Present

I design experiences & identities as a sole practitioner, and consultant. With a background in web design and development, graphic design, and game design. I create interfaces for web and mobile projects as well as complete branding packages.